HUNG NGUYEN

UX DESIGNER

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EXPERIENCE

Senior UX/UI Designer at ScribbleLive
June 2016 - Present

Plan/Scompler
As the lead designer, my objective is to take the current content marketing platform and create an experience that is seamless, scalable and data driven.

Senior UX Visual Designer at Mozilla
February 2014 - June 2016

Firefox OS
In charge of driving the UX for the music application along with various other aspects, my responsibilities included: laying out user flows, wireframing, art direction, redline specifications and resolving UX bugs with the engineering teams.

Senior Visual Designer at Jamdeo (Flextronics & Hisense Joint Venture)
August 2013 - February 2014

Spring Mobile App
Tasked with the challenge of creating a compelling second screen experience, I worked closely with product owners to strengthen the idea through research and conceptualization. It then led to a collaborative effort to established user flows, wireframes and visuals to bring the product to life.

Hisense VIDAA TV Music Experience
As the visual lead on the project, I collaborated with the product owners to create a music experience that was optimized for the television. Responsibilities included: helping the interaction team create user flows, developing a visual language through pixel perfect comps and creating robust specifications for the engineering team.

Visual Designer at Blackberry
September 2007 - August 2013

Summary
In order to effectively support the various releases of the BlackBerry operating system, I created visual concepts, specifications and worked with engineers to address visual design bugs. I also collaborated with the research/interaction teams on exciting conceptual ideas and supported marketing teams with collateral material.

Releases
BlackBerry 10, Playbook 2.0, BlackBerry OS (4-7)

SKILLS

User Research
Storytelling
User Flows & Wireframing
Prototyping
Information Architecture
Art Direction
Visual Design
Specifications

TOOLS

Adobe Creative Suite
Sketch
Invision

EDUCATION

Seneca of Applied Arts and Technology - Digital Media Arts (2004 - 2006)

Bitmaker - Front End Development Course (2015)

MENTORING

George Brown College - Volunteer Mentorship Program (2014 - 2016)